

I THINK YOU'RE LYING!

Players

groups of two–five players

Materials

one game sheet per group; one dice; a pen/pencil; a piece of paper

Before starting

Photocopy one game sheet for each group.

How to play

Players use the dice to select a square on the game grid. A player first rolls the dice to select a column, and again to select a row, e.g. Player 1 rolls a six and a four, which takes him/her to the square *I live on the ground floor*. He/She then announces *I live on the ground floor*. The other players must decide if the statement is true or false for Player 1, as in the example below.

Player 1: 'I live on the ground floor.'

Player 2: 'I think you're lying.'

Player 3: 'I think you're telling the truth.'

Player 4: 'I think you're telling the truth.'

Player 1: 'I'm lying.'

How to score

Players who guess correctly whether Player 1 is lying or telling the truth win **one point**. So in the example above, Player 2 wins one point and Player 3 and Player 4 don't win any points. Player 1 wins **two points** for fooling two people. Now it is Player 2's turn to roll the dice.

If the same square is landed on more than once, players must change the underlined part of the sentence each time, e.g. *I live on the ground floor.* → *I live on the **second** floor.*

Play continues until the teacher calls time. The player with the most points is the winner.

Versions of the game

- **Explain:** Players must add some brief, extra information to their sentence *I live on the ground floor. My flat has three bedrooms*. If the sentence is false, then students will need to invent the extra information.
- **Ask me!:** The other players can ask a question, before guessing:
Player 1: *I live on the ground floor.*
Player 2: *Which room is your favourite?*
Player 1: *The kitchen.*
 If the sentence is false, then students will need to invent the answers.
- **Listen!:** The player whose turn it is must hold the game sheet in their hands, so the other players have to listen to their sentence.
- **No dice?:** The player whose turn it is can turn the game sheet away from the other players and one of them can choose the numbers for him or her, or the players can simply choose their own squares each time.













Notes

The game revises a range of grammar and vocabulary from Student's Book 3, Units 1–4. The game encourages communication, and also offers students the chance to get to know each other, which is important early in the course.

This game requires students to be honest. If preferred, the teacher can instruct the students to write down their answer in secret each time, before the other players guess.

Follow-up activity

Students remember as many of the true sentences as they can and write them down.

						
	I sometimes go to the <u>mountains</u> .	I don't like <u>snakes</u> .	I think monkeys are <u>funny</u> .	I was lying on the <u>sofa</u> last night.	In the future I want to travel by <u>motorbike</u> .	I know someone that travels by <u>boat</u> .
	When I travel, I always take a <u>suitcase</u> .	Last year I travelled by <u>ship</u> .	I know someone with a pet <u>parrot</u> .	My house hasn't got a <u>balcony</u> .	My family takes a lot of <u>luggage</u> when we travel.	My favourite animal is the <u>dolphin</u> .
	My best friend is an <u>active person</u> .	I think it's easy to follow a <u>map</u> .	I come to school on <u>foot</u> .	My house has a <u>garage</u> .	I am lazy and don't like doing my <u>homework</u> .	My parents are polite .
	My <u>street</u> wasn't quiet last night.	There is always lots of food in our <u>cupboard</u> .	Last year I went on a <u>tram</u> .	There are two lamps in my <u>bedroom</u> .	I am <u>kind</u> to everyone.	I live on the <u>ground floor</u> .
	I am very <u>creative</u> .	I think <u>helicopters</u> are <u>dangerous</u> .	I swam in the sea <u>last summer</u> .	I go running beside the <u>river</u> .	Everyone in my <u>family</u> is friendly.	I have a <u>scooter</u> .
	Someone in my family lives near a <u>lake</u> .	I live on a <u>hill</u> .	I think tigers are beautiful .	We have a gas cooker at home .	I went on holiday by plane <u>last year</u> .	I don't enjoy going to school by <u>bike</u> .

How to score: identify correctly when someone is lying or telling the truth = **one point**
fool someone = **one point** (for every person you fool)