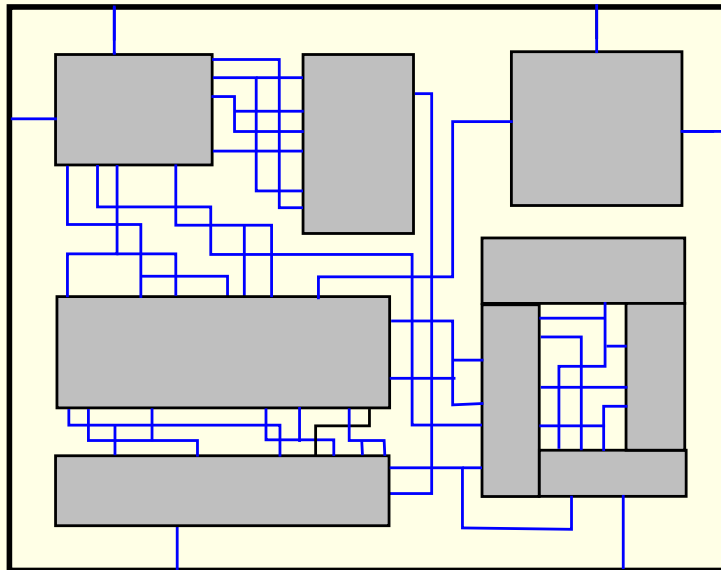
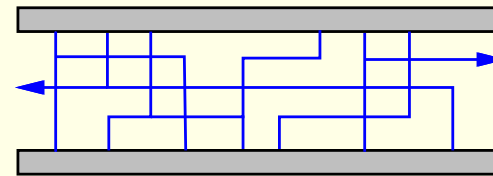


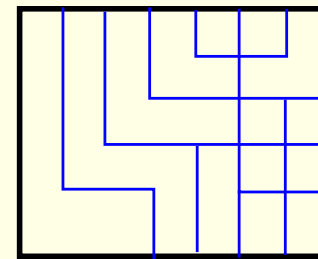
# Channel & Switchbox Routing



Detailed routing



channel routing



switchbox routing

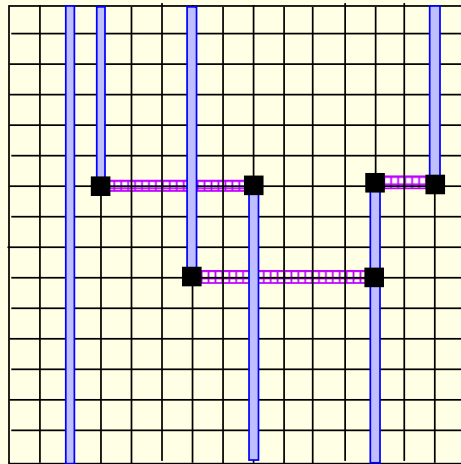
# Routing Models

- **Grid-based model:**

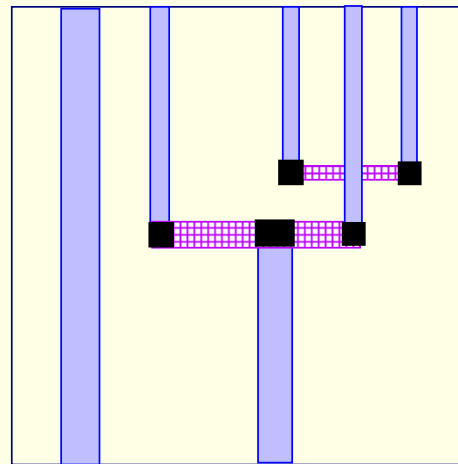
- A grid is super-imposed on the routing region.
- Wires follow paths along the grid lines.

- **Gridless model:**

- Any model that does not follow this “gridded” approach.



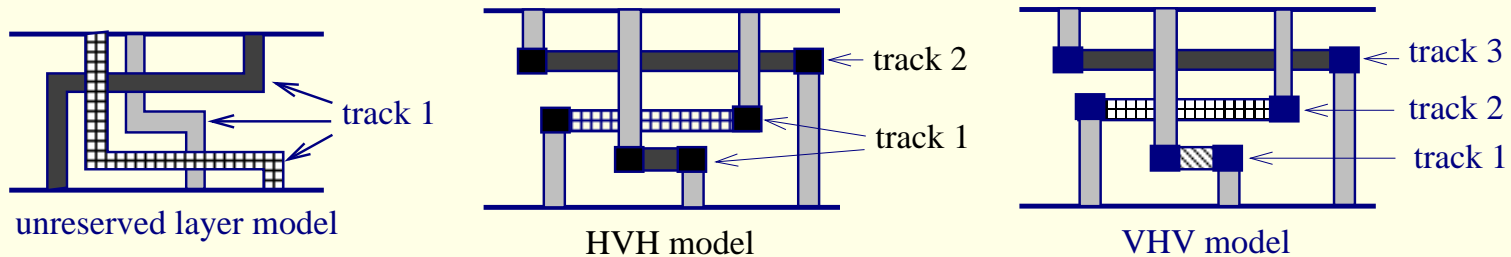
grid-based



gridless

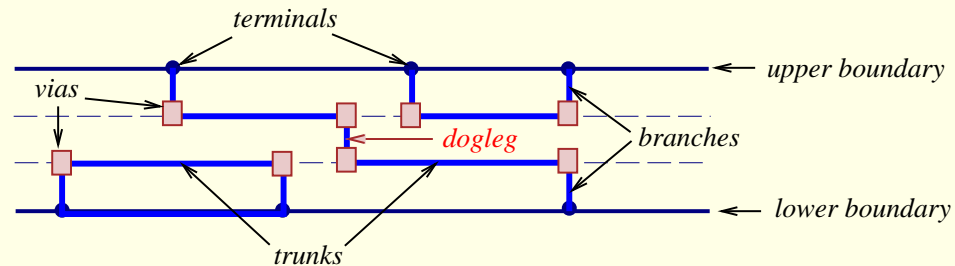
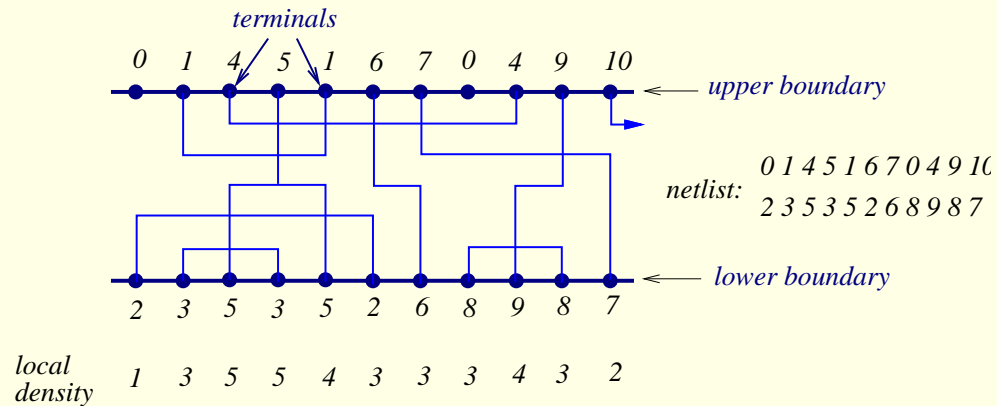
# Models for Multi-Layer Routing

- **Unreserved layer model:** Any net segment is allowed to be placed in any layer.
- **Reserved layer model:** Certain type of segments are restricted to particular layer(s).
  - Two-layer: HV (horizontal-Vertical), VH
  - Three-layer: HVH, VHV



*3 types of 3-layer models*

# Terminology for Channel Routing Problems



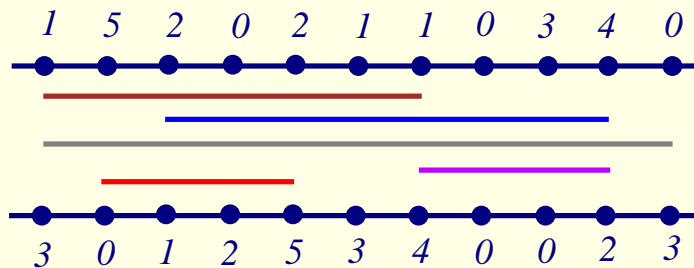
- Local density at column  $i$ : total # of nets that crosses column  $i$ .
- Channel density: maximum local density; # of horizontal tracks required  $\geq$  channel density.

# Channel Routing Problem

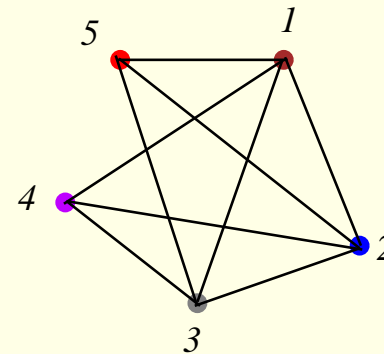
- **Assignments of horizontal segments of nets to tracks.**
- **Assignments of vertical segments to connect.**
  - horizontal segments of the same net in different tracks, and
  - the terminals of the net to horizontal segments of the net.
- **Horizontal and vertical constraints must not be violated.**
  - Horizontal constraints between two nets: The horizontal span of two nets overlaps each other.
  - Vertical constraints between two nets: There exists a column such that the terminal on top of the column belongs to one net and the terminal on bottom of the column belongs to the other net.
- **Objective: Channel height is minimized** (i.e., channel area is minimized).

# Horizontal Constraint Graph (HCG)

- HCG  $G = (V, E)$  is **undirected** graph where
  - $V = \{v_i | v_i \text{ represents a net } n_i\}$
  - $E = \{(v_i, v_j) | \text{a horizontal constraint exists between } n_i \text{ and } n_j\}$ .
- For graph  $G$ : vertices  $\Leftrightarrow$  nets; edge  $(i, j) \Leftrightarrow$  net  $i$  overlaps net  $j$ .

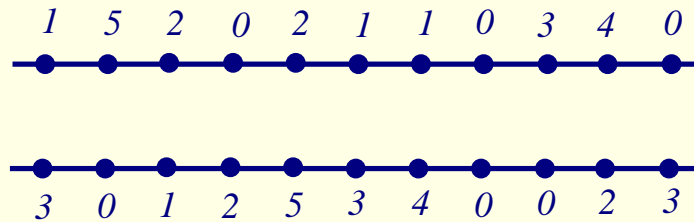


A routing problem and its HCG.

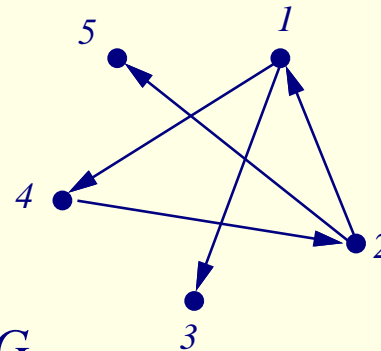


## Vertical Constraint Graph (VCG)

- VCG  $G = (V, E)$  is **directed** graph where
  - $V = \{v_i | v_i \text{ represents a net } n_i\}$
  - $E = \{(v_i, v_j) | \text{a vertical constraint exists between } n_i \text{ and } n_j\}$ .
- For graph  $G$ : vertices  $\Leftrightarrow$  nets; edge  $i \rightarrow j \Leftrightarrow$  net  $i$  must be above net  $j$ .



*A routing problem and its VCG.*



## 2-L Channel Routing: Basic Left-Edge Algorithm

- Hashimoto & Stevens, “Wire routing by optimizing channel assignment within large apertures,” DAC-71.
- **No vertical constraint.**
- HV-layer model is used.
- **Doglegs are not allowed.**
- Treat each net as an interval.
- Intervals are sorted according to their left-end  $x$ -coordinates.
- Intervals (nets) are routed one-by-one according to the order.
- For a net, tracks are scanned from top to bottom, and the first track that can accommodate the net is assigned to the net.
- Optimality: produces a routing solution with the minimum # of tracks (if no vertical constraint).



## Basic Left-Edge Algorithm

**Algorithm: Basic\_Left-Edge**( $U, track[j]$ )

$U$ : set of unassigned intervals (nets)  $I_1, \dots, I_n$ ;

$I_j = [s_j, e_j]$ : interval  $j$  with left-end  $x$ -coordinate  $s_j$  and right-end  $e_j$ ;

$track[j]$ : track to which net  $j$  is assigned.

1 **begin**

2  $U \leftarrow \{I_1, I_2, \dots, I_n\}$ ;

3  $t \leftarrow 0$ ;

4 **while** ( $U \neq \emptyset$ ) **do**

5  $t \leftarrow t + 1$ ;

6  $watermark \leftarrow 0$ ;

7 **while** (there is an  $I_j \in U$  s.t.  $s_j > watermark$ ) **do**

8     Pick the interval  $I_j \in U$  with  $s_j > watermark$ ,  
      nearest  $watermark$ ;

9      $track[j] \leftarrow t$ ;

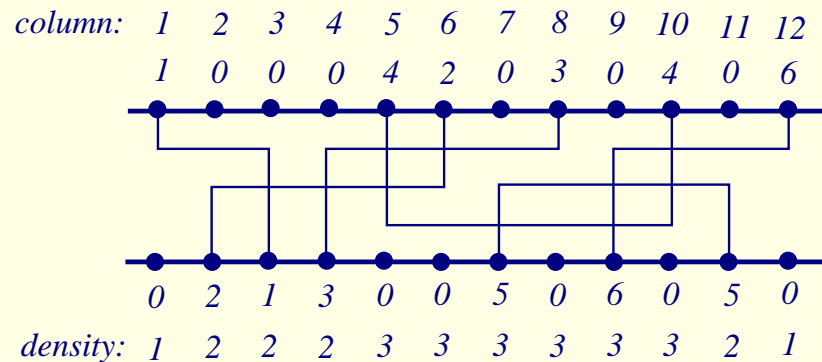
10     $watermark \leftarrow e_j$ ;

11     $U \leftarrow U - \{I_j\}$ ;

12 **end**

## Basic Left-Edge Example

- $U = \{I_1, I_2, \dots, I_6\}$ ;  $I_1 = [1, 3]$ ,  $I_2 = [2, 6]$ ,  $I_3 = [4, 8]$ ,  $I_4 = [5, 10]$ ,  $I_5 = [7, 11]$ ,  $I_6 = [9, 12]$ .
- $t = 1$ :
  - Route  $I_1$ : *watermark* = 3;
  - Route  $I_3$ : *watermark* = 8;
  - Route  $I_6$ : *watermark* = 12;
- $t = 2$ :
  - Route  $I_2$ : *watermark* = 6;
  - Route  $I_5$ : *watermark* = 11;
- $t = 3$ : Route  $I_4$



## Constrained Left-Edge Algorithm

**Algorithm: Constrained\_Left-Edge( $U, track[j]$ )**

$U$ : set of unassigned intervals (nets)  $I_1, \dots, I_n$ ;

$I_j = [s_j, e_j]$ : interval  $j$  with left-end  $x$ -coordinate  $s_j$  and right-end  $e_j$ ;

$track[j]$ : track to which net  $j$  is assigned.

1 **begin**

2  $U \leftarrow \{I_1, I_2, \dots, I_n\}$ ;

3  $t \leftarrow 0$ ;

4 **while** ( $U \neq \emptyset$ ) **do**

5  $t \leftarrow t + 1$ ;

6  $watermark \leftarrow 0$ ;

7 **while** (there is an **unconstrained**  $I_j \in U$  s.t.  $s_j > watermark$ ) **do**

8     Pick the interval  $I_j \in U$  that is unconstrained,  
   with  $s_j > watermark$ , nearest  $watermark$ ;

9      $track[j] \leftarrow t$ ;

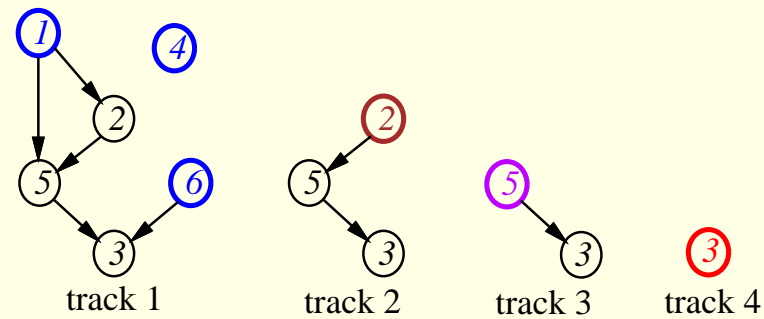
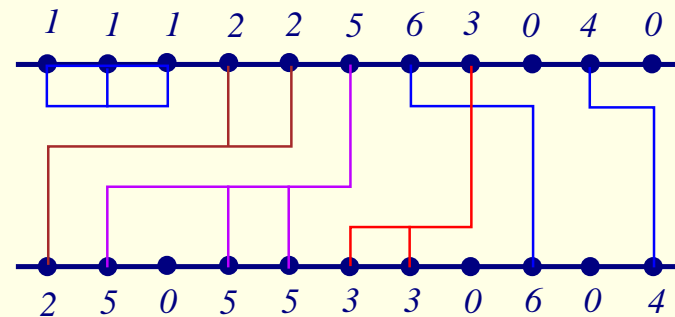
10     $watermark \leftarrow e_j$ ;

11     $U \leftarrow U - \{I_j\}$ ;

12 **end**

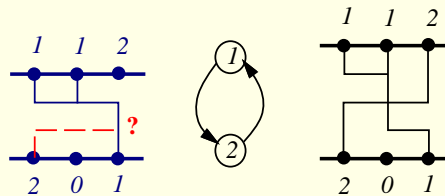
## Constrained Left-Edge Example

- $I_1 = [1, 3]$ ,  $I_2 = [1, 5]$ ,  $I_3 = [6, 8]$ ,  $I_4 = [10, 11]$ ,  $I_5 = [2, 6]$ ,  $I_6 = [7, 9]$ .
- Track 1: Route  $I_1$  (cannot route  $I_3$ ); Route  $I_6$ ; Route  $I_4$ .
- Track 2: Route  $I_2$ ; cannot route  $I_3$ .
- Track 3: Route  $I_5$ .
- Track 4: Route  $I_3$ .



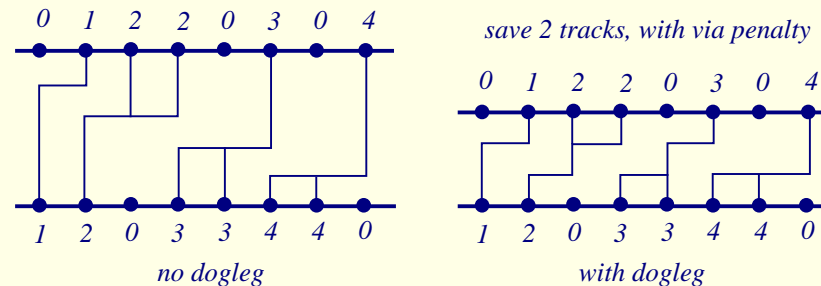
# Dogleg Channel Router

- Deutch, "A dogleg channel router," 13rd DAC, 1976.
- **Drawback of Left-Edge:** cannot handle the cases with constraint cycles.
  - **Doglegs** are used to resolve constraint cycle.



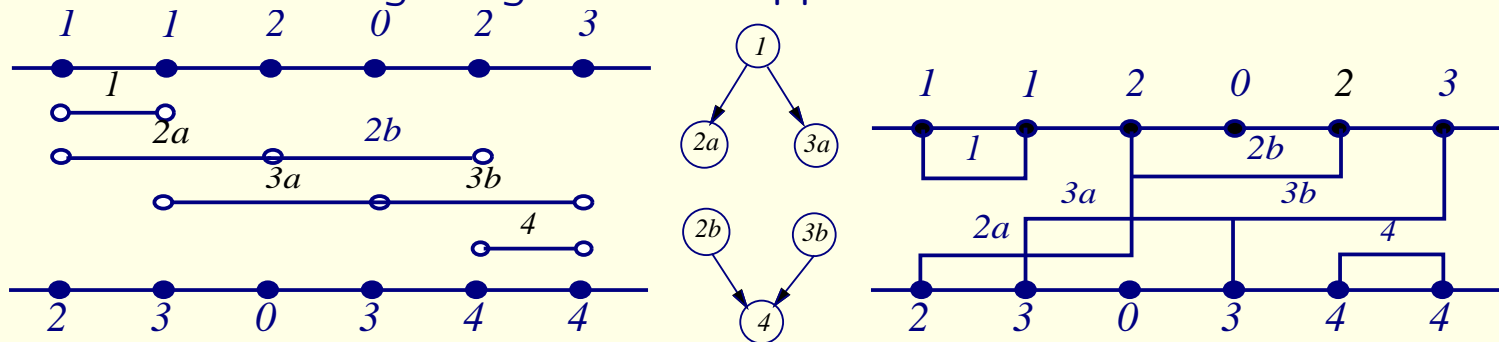
- **Drawback of Left-Edge:** the entire net is on a single track.

- **Doglegs** are used to place parts of a net on different tracks to minimize channel height.
- Might incur penalty for additional vias.



# Dogleg Channel Router

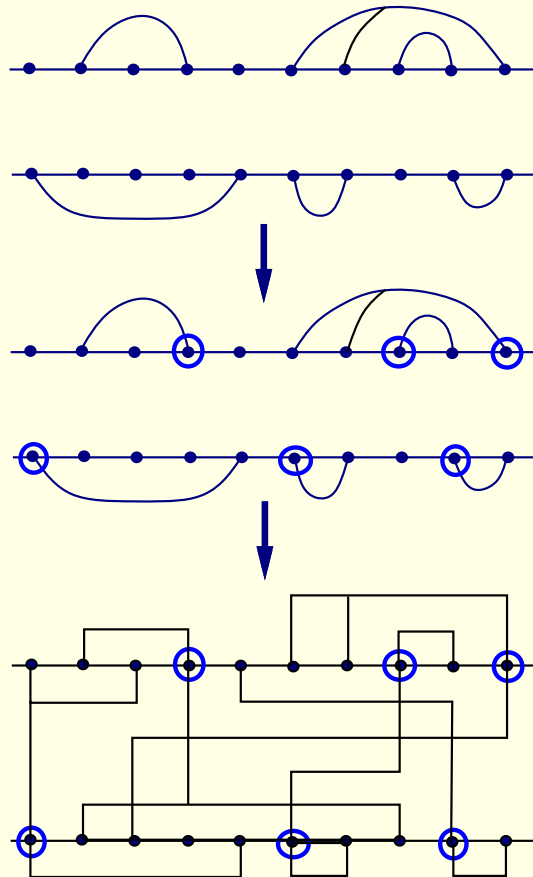
- Each multi-terminal net is broken into a set of 2-terminal nets.
- Two parameters are used to control routing:
  - Range: Determine the # of consecutive 2-terminal subnets of the same net that can be placed on the same track.
  - Routing sequence: Specifies the starting position and the direction of routing along the channel.
- Modified Left-Edge Algorithm is applied to each subnet.





# Over-the-Cell Channel Routing

- Cong & Liu, "Over-the-cell channel routing," IEEE TCAD, Apr. 1990.



Select over-the-cell nets  
use Supowit's Max. Independent  
Set algorithm for circle graph  
(solvable in  $O(c^3)$  time,  
 $c$ : # of columns)

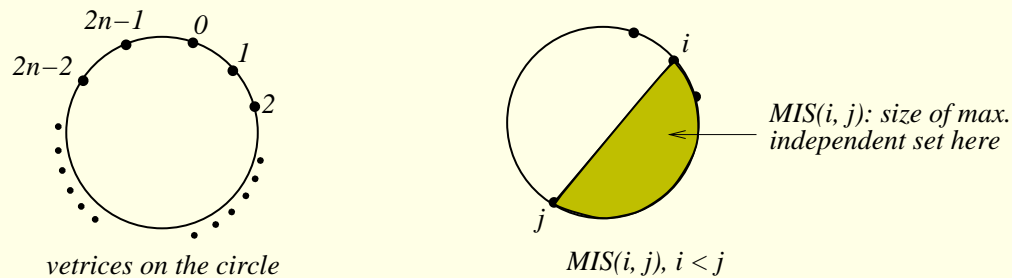
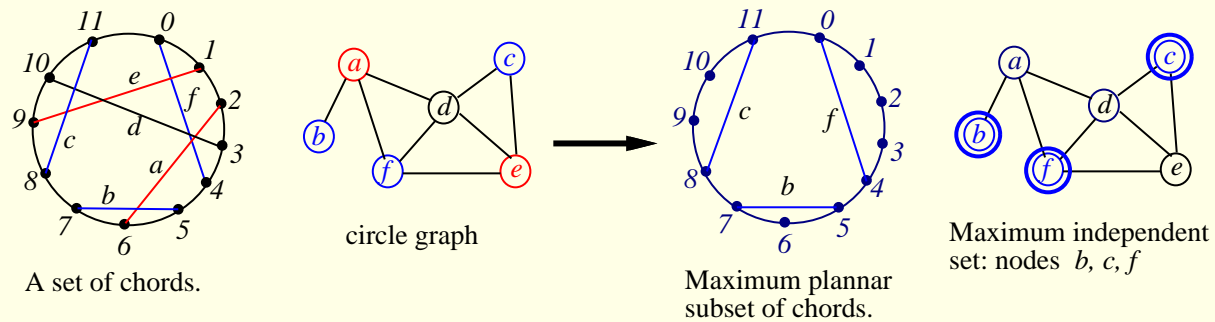
Select terminals among  
"equivalent" ones for regular  
channel routing  
(Goal: minimize channel density  
NP-complete!)

Plannar routing for  
over-the-cell nets  
+  
Regular channel routing



# Supowit's Algorithm

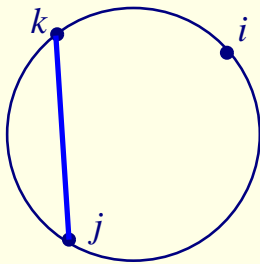
- Supowit, "Finding a maximum planar subset of a set of nets in a channel," IEEE TCAD, 1987.
- Problem: Given a set of chords, find a maximum planar subset of chords.
  - Label the vertices on the circle 0 to  $2n - 1$ .
  - Compute  $MIS(i, j)$ : size of maximum independent set between vertices  $i$  and  $j$ ,  $i < j$ .
  - Answer =  $MIS(0, 2n - 1)$ .



# Dynamic Programming in Supowit's Algorithm

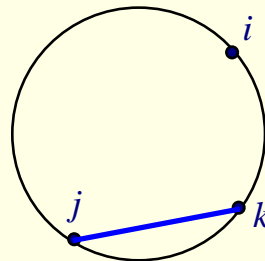
- Apply dynamic programming to compute  $MIS(i, j)$ .

case 1



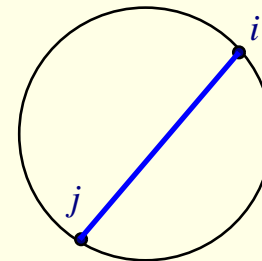
$$MIS(i, j) = MIS(i, j-1)$$

case 2



$$MIS(i, j) = MIS(i, k-1) + 1 + MIS(k+1, j-1)$$

case 3



$$MIS(i, j) = MIS(i+1, j-1) + 1$$

